

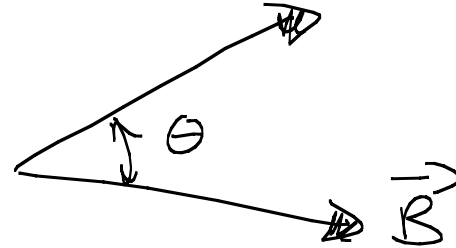
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## Dot Product

- Product of the magnitudes of two vectors
- Used to determine the angle between two vectors
- Dot Product is a scalar quantity  $\vec{A}$

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

Dot Product



## Laws of Operation

$$1) \vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

$$2) a(\vec{A} \cdot \vec{B}) = (a\vec{A}) \cdot \vec{B} = \vec{A} \cdot (a\vec{B}) = (\vec{A} \cdot \vec{B})a$$

Scalar

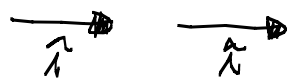
$$3) \vec{A} \cdot (\vec{B} + \vec{D}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{D}$$

## For Cartesian Vectors

$$|\hat{i}| = |\hat{j}| = |\hat{k}| = 1$$

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

$$\hat{i} \cdot \hat{i} = (|\hat{i}|)(|\hat{i}|) \cos(0) = (1)(1)(1) = 1$$



$$\hat{j} \cdot \hat{j} = (1)(1) (\cos(0)) = 1 \quad \hat{k} \cdot \hat{k} = 1$$

$$\hat{i} \cdot \hat{j} = (1)(1) \cos(90^\circ) = 0$$

$$\hat{i} \cdot \hat{k} = 0, \hat{k} \cdot \hat{j} = 0$$

For Cartesian vectors, the only non-zero terms occur when the vectors are dot producted with themselves

Cartesian

$$\begin{aligned} \vec{A} \cdot \vec{B} &= (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k}) \\ &= A_x B_x (\hat{i} \cdot \hat{i}) + A_x B_y (\hat{i} \cdot \hat{j}) + A_x B_z (\hat{i} \cdot \hat{k}) \\ &\quad + A_y B_x (\hat{j} \cdot \hat{i}) + A_y B_y (\hat{j} \cdot \hat{j}) + A_y B_z (\hat{j} \cdot \hat{k}) \\ &\quad + A_z B_x (\hat{k} \cdot \hat{i}) + A_z B_y (\hat{k} \cdot \hat{j}) + A_z B_z (\hat{k} \cdot \hat{k}) \end{aligned}$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

## Uses for the Dot Product

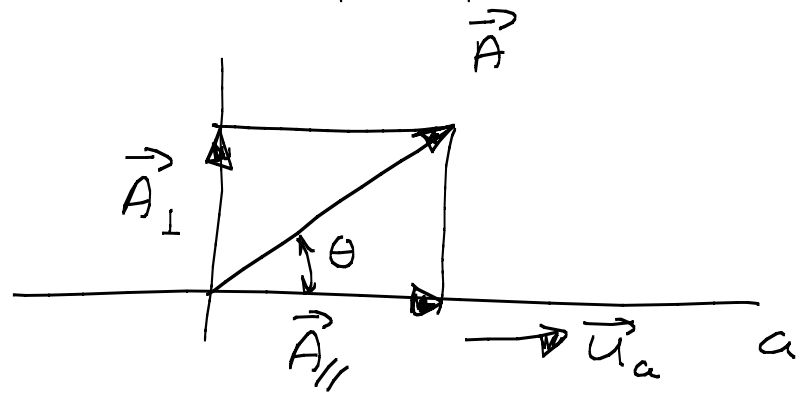
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1) Angle between two vectors

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

$$\theta = \cos^{-1} \left( \frac{\vec{A} \cdot \vec{B}}{AB} \right)$$

2) Vector components parallel and perpendicular to a line



$$\vec{A}_{||} = \vec{A} \cos \theta$$

$$\vec{A}_{||} = A \vec{u}_a \cos \theta$$

$$\vec{A}_{||} = A \cos \theta \vec{u}_a$$

$$\vec{A} \cdot \vec{u}_a = A(1) \cos \theta = A \cos \theta$$

$$\vec{A}_{||} = (\vec{A} \cdot \vec{u}_a) \vec{u}_a$$
$$A_{||} = (\vec{A} \cdot \vec{u}_a)$$

$$A_{\perp} = \sqrt{A^2 - A_{||}^2}$$

Steps to find components of a vector parallel to a line

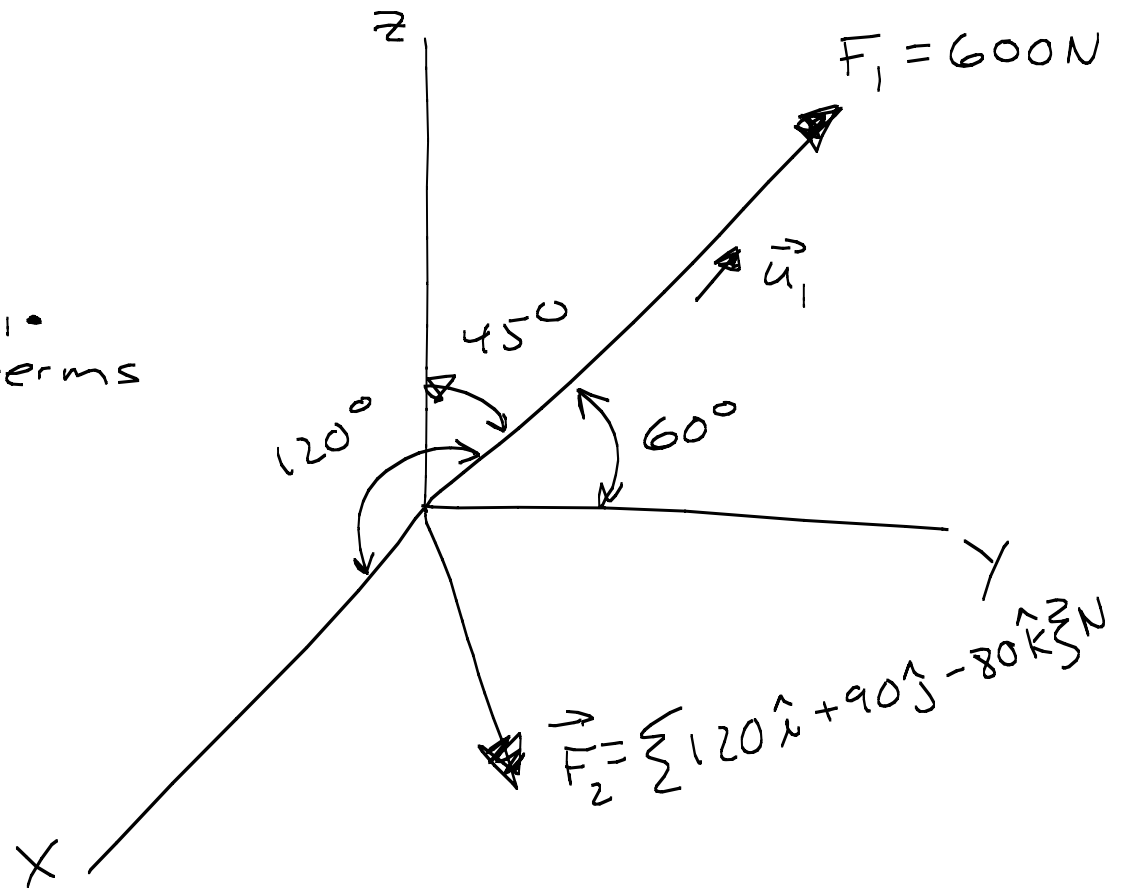
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- ① Find the unit vector of the line
- ② Take the Dot Product of the force vector and the unit vector from ①  $\Rightarrow$  Scalar
- ③ Multiply the scalar by the unit vector from ①

## Example

### Determine

The component of  $\vec{F}_2$  that is directed along  $\vec{F}_1$ .  
Express your answer in terms of a Cartesian vector



$$\begin{aligned}\textcircled{1} \vec{u}_1 &= \{ \cos \alpha \hat{i} + \cos \beta \hat{j} + \cos \gamma \hat{k} \} \\ &= \{ \cos 120^\circ \hat{i} + \cos 60^\circ \hat{j} + \cos 45^\circ \hat{k} \} \\ \vec{u}_1 &= \{ -0.5 \hat{i} + 0.5 \hat{j} + 0.707 \hat{k} \}\end{aligned}$$

$$\begin{aligned}\textcircled{2} \quad \vec{F}_2 \cdot \vec{u}_1 &= \{120\hat{i} + 90\hat{j} - 80\hat{k}\} \text{ N} \cdot \{-0.5\hat{i} + 0.5\hat{j} + 0.707\hat{k}\} \\ &= [(120)(-0.5) + (90)(0.5) + (-80)(0.707)] \text{ N} \\ &= -71.56 \text{ N}\end{aligned}$$

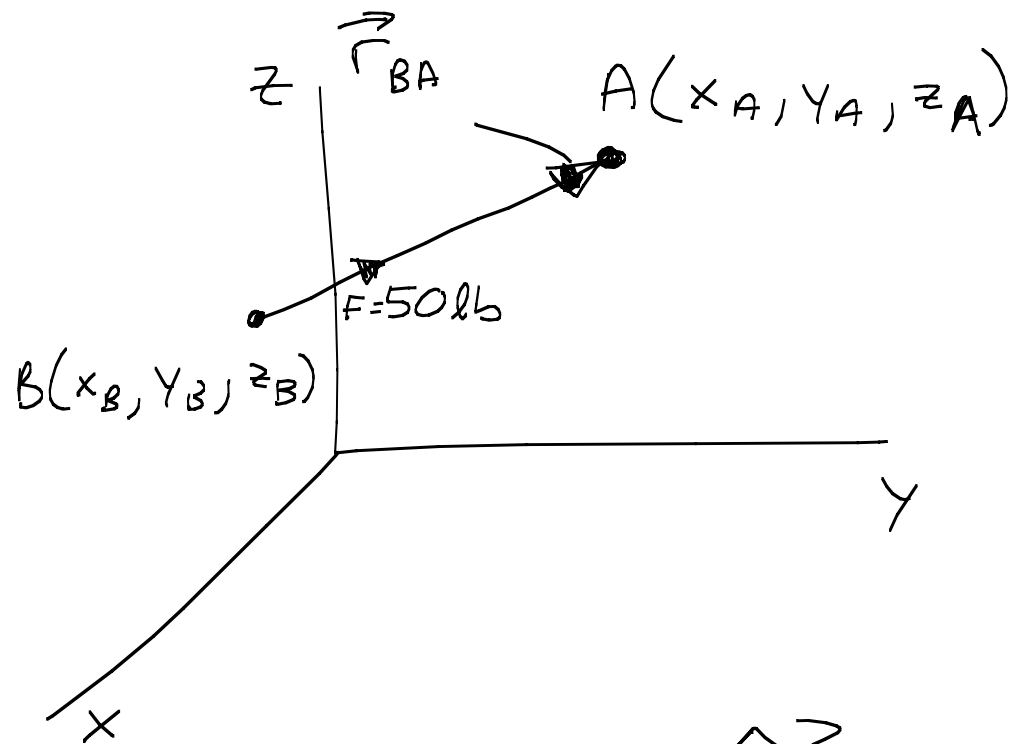
In cartesian form

$$\begin{aligned}\textcircled{3} \quad \Rightarrow (-71.56 \text{ N}) \vec{u}_1 &= (-71.56 \text{ N}) \{-0.5\hat{i} + 0.5\hat{j} + 0.707\hat{k}\} \\ &= \boxed{\{35.78\hat{i} - 35.78\hat{j} - 50.59\hat{k}\} \text{ N}}\end{aligned}$$

## Position Vectors

$\vec{r}_{BA}$  = relative position vector

Arrow  $\Rightarrow$  B to A



$$\vec{r}_{BA} = \left\{ (x_A - x_B) \hat{i} + (y_A - y_B) \hat{j} + (z_A - z_B) \hat{k} \right\}$$

$$\vec{u}_{BA} = \frac{\vec{r}_{BA}}{r_{BA}}$$

$$r_{BA} = \sqrt{(r_{BA_x})^2 + (r_{BA_y})^2 + (r_{BA_z})^2}$$

$$\vec{F} = (50 \text{ lb}) (\vec{u}_{BA})$$